



**DESIGN AND TECHNOLOGY - CYCLE A - KAPOW**

	<b>AUTUMN 1</b>	<b>AUTUMN 2</b>	<b>SPRING 1</b>	<b>SPRING 2</b>	<b>SUMMER 1</b>	<b>SUMMER 2</b>
<b>EYFS</b>	Structures: Junk modelling		Textiles: Book marks		Structures: Boats	
<b>KS1</b>	Structures: constructing a windmill		Textiles: Puppets		Cooking and nutrition: Fruit and vegetable	

	<b>AUTUMN 1</b>	<b>AUTUMN 2</b>	<b>SPRING 1</b>	<b>SPRING 2</b>	<b>SUMMER 1</b>	<b>SUMMER 2</b>
<b>LKS2</b>		Cooking and nutrition: Eating seasonally		Electrical systems: Torches		Structures: Constructing a castle

	<b>AUTUMN 1</b>	<b>AUTUMN 2</b>	<b>SPRING 1</b>	<b>SPRING 2</b>	<b>SUMMER 1</b>	<b>SUMMER 2</b>
<b>UKS2</b>	Electrical systems: Doodlers		Mechanical systems: Making a pop-up book		Cooking and nutrition: What could be healthier?	



**DESIGN AND TECHNOLOGY - CYCLE B – KAPOW**

	<b>AUTUMN 1</b>	<b>AUTUMN 2</b>	<b>SPRING 1</b>	<b>SPRING 2</b>	<b>SUMMER 1</b>	<b>SUMMER 2</b>
<b>EYFS</b>	Structures: Junk modelling		Textiles: Book marks		Structures: Boats	
<b>KS1</b>	Structure: Baby Bear's chair		Mechanisms: fairground wheel		Mechanisms: Making a moving monster	

	<b>AUTUMN 1</b>	<b>AUTUMN 2</b>	<b>SPRING 1</b>	<b>SPRING 2</b>	<b>SUMMER 1</b>	<b>SUMMER 2</b>
<b>LKS2</b>		Structure: Pavilions	Digital World: Electronic Charm		Mechanical systems: Making a slingshot car	

	<b>AUTUMN 1</b>	<b>AUTUMN 2</b>	<b>SPRING 1</b>	<b>SPRING 2</b>	<b>SUMMER 1</b>	<b>SUMMER 2</b>
<b>UKS2</b>	Textiles: Waistcoats		Structure: Playgrounds		Digital world: Navigating the world	